



Social Sport Online – FIFA (PS4)

Requirements

- PS4
- Fifa 20 Game
- Internet connection
- Playstation Plus Subscription (<https://www.playstation.com/en-au/explore/playstation-plus/join-ps-plus/>)

Rules

- You will have to complete two matches weekly (released at the start of the season in the draw). You and your opponent can decide to play these matches any time between Monday 9am – Friday 5pm (Score submission deadline)
- The opponent's team name will be their PSN ID. So please add all the PSN ID's before the start of the season for ease. You will receive a welcome email to remind you before the start of the season.
- Once you've opened FIFA20, please send an invite to play through Online Friendlies.
- The online settings are Half Length = 5 Mins | Controls = Any | Game Speed = Normal | Squad Type = Online
- You will play at least 3 games. The result will be determined by the amount of games WON (WIN = 1, DRAW or LOSS = 0) – e.g. If James beats Jenny in first 2 games & the last game is a draw, the final score is James 2 – 0 Jenny. If all games are a draw, then the score will be 0-0.
 - o Points will be as follows:

▪ Win = 3 Points	▪ Draw = 1 point	▪ Loss = 0 points
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 - o At the end of each round you will be required to submit a [post-match report form](#) with the following information

▪ Your Game Score	▪ Your Opponents Game Score
▪ Your Total Goal Score	▪ Your Total Goal Score
- You can ONLY choose CLUB or International teams. (No Ultimate teams or special/modified teams). Please ensure all squads have been updated before you start the night.
- Games do not continue into Extra time, Golden Goal or Penalties.
- If you and your opposition would like to play more, GO FOR IT! Note that only the first three games are counted to the final result.
- You can change your team at the end of every game if you wish.
- Use of subs and change of tactics/formations is encouraged.
- If a game drops out due to poor internet connection, this will be deemed as a loss. This can be changed by a mutual understanding with both players.
- If you are unable to play on a given week, please email us at m.corso@arc.unsw.edu.au. This is to ensure that all players receive a game as scheduled.
- All scores must be submitted by 5pm each Friday
 - o Any scores that are not submitted by this time will be counted as a 0 score for both participants

